Set	up:	
	Set up board/antennae. Review volunteer/participant info	
	Set up power/safety boat if endorsed operators present	
	Make sure enough marine radios are available/charged	
	Rake/smooth beach, remove rocks/sticks to 6" depth	
	Set anchor & mooring buoy (tie off excess line to prevent fouling)	
	Check boats for loose/damaged hardware/stays/shrouds	
	Install drain plugs (make sure no grit or debris is in the drain hole)	
	Make sure downhaul and boom vang are loose.	
	Make sure halyards are not fouled.	
	Install jib, flake & secure, tie stopper knots on jib sheets	
	Feed mainsail, attach tack then clew, tension outhaul	
	Flake mainsail w/battens securely in place then tie/strap	
	Secure safety/pulling lines to boat/dolly as appropriate	
Load sailboat with:		
	Go-bag (with registration/distress flag), sponges, bailer	
	Water bottles and sunblock (recommend sunglasses)	
	Type IV PFD(s), bumper(s), paddle(s), rudder & tiller	
_	Any participant pads and/or adaptations. Gait belt	
	Ensure everyone has a Life Jacket on and is secure	
	Ensure someone has a marine radio & whistle onboard	
	A bag with tools/spare plugs/items as appropriate	
Greet participants:		
	Greet participants and make sure they are registered	
	Introduce participants to skipper and crew	
	Ask their goals/expectations. Tell them what to expect	
	Ask what assistance they need boarding and sailing	

After sailing:		
	Let participant(s) say what they need to disembark	
	Get everybody off the boat. Secure safety/pulling lines	
	Carefully align boat and dolly. Secure before pulling out	
	Derig sails, ensure sails/sheets are dry before stowing	
	Remove and properly store all gear (empty the boat)	
	Remove drain plugs, empty water, wipe everything clean	
	Secure cover(s) so water will not collect in the boat	
	Tilt boat/trailer to drain, chock wheels, lock boat/trailer	
	Retrieve anchor & buoy, dry line, put away/secure kayak	
	Derig and secure/lock power/safety boat if rigged	
	Make certain event sheets/participant notes are recorded	
	Put away/secure board, antennae, and all other items	
	Check to make sure everything is locked before leaving	

Notes/additional information: